# TAC PROSHOOTING CENTER

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## TACTICAL PROFESSIONALS INC.

35100 North State Hwy 108 Mingus, TX 76463-6405 Tel (254) 968-3112 Fax (254) 968-5857 email@tacproshootingcenter.com

# **3 GUN TACTICAL MATCH**

Date: Saturday, October 17, 2015

Range Brief: 8:30am Start Time: 9:00am Entry Fee: \$60 members, \$75 for non-members

**Description:** This is a 3-Gun Tactical Match. It will utilize rifle, shotgun, and handgun. The stages will not be published prior to the match. These stages will strive to present realistic use of the firearms involved, as needed in a tactical environment.

**Stages of Fire:** There will likely be rifle, pistol, shotgun, and combination stages.

All stages will have maximum run times.

Entries: Slots are limited to 75 entries. Entry will be offered to members primarily and then opened to everyone. Please send your entries in early as we were overbooked on the last match. As of two weeks before the match (i.e. October 4<sup>th</sup>, 2015), entries will be non-transferable and non-refundable

non-refundable.			
Shotgun: 20 ga. Minimodded in the shotgun 10 SLUGS will be received. There will be two pipods allowed. Compared Note: No changes to the changing optics, slings. Concessions will be available.	Special minimum. No andguns must be worn mum. No optics and no at any time. There are quired (minimum). No ocategories. Optic signensators / muzzle brake configuration of any setc.) The only except wilable on the range. Away mation, please see over	for all stages of fire. TEC speed loaders all no limitations on buck/ O STEEL SHOT. The stand iron sights will tes are fine. No Armor y firearm will be allowed ion will be changing characters.	I be scored separately. No piercing/steel core/Tracer, ed during the match (no nokes in shotguns. stributed after the match. (C)
ADDRESS			
CITY STATE ZIP			
EMAIL ADDRESS			
ΓELEPHONE			<u></u>
ENTRY FEE \$60 MEME Match T-shirts will be ava here and include \$15 per water for \$5.	BERS \$75 NON-MEMBE ilable for pre-order and pic shirt with your entry for	n. Lunch will be a sandwi	
payment. Γ-SHIRTS: SMALL	MEDIUM	LARGE X-LAF	AGE 2X
		ting Center before? YES_nter, 35100 N. St. Hwy 10	NO 8, Mingus, TX 76463-6405
CC #	Exp	Security Code	Billing Zip

#### **Targets**

All cardboard targets are deemed as impenetrable, and "pass-through" will not be counted as multiple scoring impacts.

"No Shoot "Targets - Stages of fire may involve designated "no shoot" targets, denoting hostages or innocent bystanders.

These targets may be designated in various ways, and may require a judgment call by the competitor. An example of this may require the competitor to engage only targets that are visibly armed, with unarmed targets being considered "no shoot" targets.

**Scoring Steel** - Steel will consist of round or square plates, "pepper popper"-style targets, or "flash"/ "flag" targets. All steel targets must fall or turn 45 degrees to be scored. Steel may not be engaged closer than 10 yards.

**Hardcover Steel** - "Hardcover" targets may be used to obscure other scoring targets from point of view or aim. Hardcover impacts will not be assessed as penalties.

**Reactive Targets** - Other reactive targets may be deployed during a course of fire. Descriptions will be given during the match briefing.

#### **Holsters**

Any IDPA, concealed-style, or tactical-style holster is allowed. Shoulder rigs, vest-mounted, "small of back", fanny packs are not allowed. Handgun holsters must be attached to a belt or be securely attached to the body, and cover the trigger. For safety reasons, the removal of holsters during the match is discouraged.

#### **Allied Equipment**

Equipment, such as slings, holsters, or magazine pouches may not be removed at any time during a course of fire to provide better mobility for the competitor unless, instructed by a range officer or described in the stage briefing.

#### Slings

Tactical or single-web slings are allowed on shotguns and rifles. Slings may not be added or removed from a competitor's weapon once the course of fire has begun.

## **Cold Range**

All weapons are to be unloaded prior to the commencement of the match. Loading/Unloading of weapons will be performed only under the direction of a Range Officer.

# **Match Disqualification**

**Downed Weapon** - Any weapon dropped on the range before, during or after a course of fire will result in a match DQ.

**180 Degree** - Any weapon pointed in a rearward direction during a course of fire will result in a match DQ.

**Sweeping/Covering** - Any competitor's muzzle/barrel that points or covers any competitor's body or portion of body at any time during the match will receive a match DQ.

**Accidental/Negligent Discharge** - Any bullet not directed at an intended target, or impacting within 3 meters of the competitor, or any bullet that goes beyond the berm/designated impact area will result in a match DQ.

**Unsportsmanlike Conduct** - Taunting/Heckling another competitor, intentionally altering/damaging another competitor's gear, arguing with a range officer will result in a match DQ.

### **SQUAD INFO**

If you know who	o you would like to be	squadded with, ple	ase complete the following	owing information
SQUAD LEADER_				
SQUAD				
NAMES				