



TACTICAL PROFESSIONALS INC.

22 LR Precision Match

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Date: Saturday, May 7, 2022
Range Brief: 8:30am Start Time: 9:00am
Entry Fee: \$40 Hunter Classes, \$40 Open Class, Both Classes \$65

Hunter Class, any 22lr rifle with total weight of 9.5 lbs. or less and a maximum scope magnification of 16X. There will be a special Youth Division in the Hunter Class for shooters 18 years and younger.

Open Class, any 22lr rifle, no limitation on weight or scope.

NO 22 Magnum, 17 HMR or 17 HM2 rifles will be allowed.... 22 Long Rifle "ONLY"

- 1. There will a 10-minute, 10 shot sight in period for each shooter including a cold bore shot to be used as a tie breaker. Spotters may be used during the sight in time. No spotter will be allowed during the match.
2. There will be 4 10-minute, 10 shot relays per shooter. Hunter class distances will be 25, 50, 75 and 100 yards. Open Class distances will be 50, 100, 150 and 200 yards.

Entries: Slots are limited to 40 entries per class. Entry will be offered to members primarily and then opened to everyone. Please send your entries in early.

Rules: *Cold Range*

Rifle: There will be two categories. Hunter and Open will be scored separately. Bipods allowed. Compensators / muzzle brakes are fine. Suppressors allowed in Open Class.

Note: No changes to the configuration of any firearm will be allowed during the match (no changing optics, slings etc.)

Shooting Position: The shooter may use any safe shooting position. Benches are allowed. We do not have a bench for everyone. You may provide your own bench. No sleds allowed.

For Squad information, please see over (RETURN TO TPSC)___

NAME _____
ADDRESS _____
CITY STATE ZIP _____
EMAIL ADDRESS _____
TELEPHONE _____

PLEASE CLASS OPTION: HUNTER _____ OPEN _____ BOTH _____

Make checks payable to Tac Pro Shooting Center.
Lunch is included for the competitor. Any additional guests can eat for \$5. _____ Please indicated how many extra lunches you are paying for and include with your payment.

MAIL ENTRY FORMS TO: Tac Pro Shooting Center, 35100 N. St. Hwy 108, Mingus, TX 76463-6405

CC # _____ Exp _____ Security Code _____ Billing Zip _____

*Please note a 5% processing fee will be charged on all credit/debit card transactions

Targets

Targets for the Hunter Class will be approximately 4 MOA (minute of angle) in size from 25 to 100 Yards. (1 1/2" to 4") and may be various shapes Targets hit will be scored 10 pts, shots outside the target area will be no score. Only one shot per target will be counted for score. Total available points 400 maximum. 40 rounds.

Targets for the Open Class will be the same at all distances 50 to 200 yards. The targets will consist of various size silhouettes with a single 1 5/8" scoring ring per silhouette. Shots inside the scoring ring will be scored 10 points, shots outside the scoring ring but inside the silhouette will score 5 pts. Shots outside the target area will be no score. Only one shot per target will be counted for score. Total available points 400 maximum. 40 rounds.

Reactive Targets - Other reactive targets may be deployed during a course of fire. Descriptions will be given during the match briefing.

Allied Equipment

Equipment, such as slings, bipods, suppressors, brakes, etc. may not be removed at any time during a course of fire to provide better mobility for the competitor or a competitive advantage unless, instructed by a range officer.

Slings

Tactical or single-web slings are allowed rifles. Slings may not be added or removed from a competitor's weapon once the course of fire has begun.

Cold Range

All weapons are to be unloaded prior to the commencement of the match. Loading/Unloading of weapons will be performed only under the direction of a Range Officer.

Match Disqualification

Downed Weapon - Any weapon dropped on the range before, during or after a course of fire will result in a match DQ.

180 Degree - Any weapon pointed in a rearward direction during a course of fire will result in a match DQ.

Sweeping/Covering - Any competitor's muzzle/barrel that points or covers any competitor's body or portion of body at any time during the match will receive a match DQ.

Accidental/Negligent Discharge - Any bullet not directed at an intended target, or impacting within 3 meters of the competitor, or any bullet that goes beyond the berm/designated impact area will result in a match DQ.

Unsportsmanlike Conduct - Taunting/Heckling another competitor, intentionally altering/damaging another competitor's gear, arguing with a range officer will result in a match DQ.

SQUAD INFO

If you know who you would like to be squadded with, please complete the following information

SQUAD LEADER _____

SQUAD

NAMES _____

