

TAC PRO SHOOTING CENTER

TACTICAL PROFESSIONALS INC.

DERSERT EAGLE SINGLE STACK CLASSIC COMBAT PISTOL MATCH

35100 North State Hwy 108 Mingus, TX 76463-6405 Tel (254) 968-3112 Fax (254) 968-5857 email@tacproshootingcenter.com

Date: Saturday, July 29, 2023

Range Brief: 8:30am Start Time: 9:00am

Entry Fee: \$40, after July 15th \$50

Description: This is a Tactical Combat Pistol match to increase your awareness of your abilities and tactics under stress. It will utilize a minimum of one pistol with spare magazines adequate to complete the stages.(ie: three mags total). The stages will not be published prior to the match. These stages will strive to present the early days of the development of combat pistolcraft, IPSC, USPSA and IDPA of the 70's and 80's. Police officers and military personnel may wear duty rigs, all others may use conceal carry or holster and rigs reminiscent of the 70's and 80's. NO shoulder rigs.

Stages of Fire: Will consist of 3 stages reminiscent of the matches shot in the 70's and 80's and a 16 Man against Man Shoot Off. The top 16 shooters will be bracketed in a head to head elimination shoot off.

Entries: Slots are limited to 60 entries. Please send your entries in early as we will not accept more than 60 shooters for this match. As of two weeks before the match entries will be non-transferable and non-refundable.

Cold Range

Rules: There will be three classes Single Stack 1911, Desert Eagles and any other centerfire pistol 9mm or larger)

Handgun: Any 1911 Style Single Stack Pistol (any caliber 9mm or larger), Desert Eagle Pistols 44 Magnum or larger. (.429 bullet diameter min.) or any other handgun loaded with a maximum of 10 rounds in the magazine.

Note: No changes to the configuration of any firearm will be allowed during the match **Please cut at line and return to Tac Pro Shooting Center.**

| NAME | |
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| ADDRESS | |
| CITY STATE ZIP | |
| EMAILADDRESS/TELEPHONE | |
| ENTRY FEE \$40, after July 15 \$ 50. Make checks payable to Tac Pro Shooting Center. Lunch is included for the | |
| competitor. Any additional guests can eat for \$5Please indicated how many extra lunches you are | |

paying for and include with your payment.
MAIL ENTRY FORMS TO: Tac Pro Shooting Center, 35100 N. State Hwy 108, Mingus, TX 76463-6405

Or email to: email@tacproshootingcenter.com

Targets

"No Shoot "Targets - Stages of fire may involve designated "no shoot" targets, denoting hostages or innocent bystanders. Anyone shooting a "No Shoot" will be heavily penalized as in real life.

These targets may be designated in various ways, and may require a judgment call by the competitor. An example of this may require the competitor to engage only targets that are visibly armed, with unarmed targets being considered "no shoot" targets.

Scoring Steel - Steel will consist of round or square plates, "pepper popper"-style targets, or "flash" / "flag" targets. All steel targets must fall or turn 45 degrees to be scored. Steel may not be engaged closer than 10 yards.

Hardcover Steel - "Hardcover" targets may be used to obscure other scoring targets from point of view or aim.

Reactive Targets - Other reactive targets may be deployed during a course of fire. Descriptions will be given during the match briefing.

Holsters- Police officers and military personnel may wear duty rigs, all others may use conceal carry or holster and rigs reminiscent of the 70's and 80's. NO shoulder rigs.

Cold Range

All weapons are to be unloaded prior to the commencement of the match. Loading/Unloading of weapons will be performed only under the direction of a Range Officer.

Match Disqualification

Downed Weapon - Any loaded weapon dropped on the range before, during or after a course of fire will result in a match DQ.

180 Degree - Any weapon pointed in a unsafe direction during a course of fire will result in a match DQ.

Sweeping/Covering - Any competitor's muzzle/barrel that points or covers any competitor's body or portion of body at any time during the match will receive a match DQ.

Accidental/Negligent Discharge - Any bullet not directed at an intended target, or impacting within 3 meters of the competitor, or any bullet that goes beyond the berm/designated impact area will result in a match DQ.

Unsportsman-like Conduct – Ungentlemanly conduct will result in a match DQ.