# TARLETON STATE UNIVERSITY RIFLE TEAM & TAC PRO SHOOTING CENTER

## Annual Vintage Rifle and John Garand Match April 19, 2008

All **AS ISSUED** military bolt action rifles and or M1 Garands are acceptable. The John Garand match will be separate from the bolt gun match. NO modifications are allowed. CMP rules for 1903 Springfield and John Garand matches will apply (http://www.odcmp.com)

**Ammunition:** Any safe ammo, no tracer or armor piercing allowed. **Location:** Tac Pro Shooting Center - www.tacproshootingcenter.com

Time: Arrive 8:30 AM\* shooting starts at 9:00 AM

\*The facility does not open before 8:00am

Cost: \$10 to compete in one of the matches or \$18 to compete in two and \$25 for all three

matches. Due to limited space only the first 50 entries will be accepted. Contact: Taylor Mock <u>TSU rifle team@yahoo.com</u> 817-343-2608

Or Dale Meeks TSU rifle team@yahoo.com

### COURSE OF FIRE JOHN C. GARAND COURSE A

Stage Distance Type of Fire Firing Position Number of Shots Time limit
First 200yards Slow Prone Maximum of 5 Sighting and 10 Record shots in 15 minutes
Second 200yards Rapid Prone from Standing 10 shots in 80 seconds
Third 200 yards Slow Standing 10 shots in 10 minutes
\*All targets will be the NRA-SR.

	<b>ENTRY FORM</b>	
NAME_		
ADDRESS	CITY	
STATE	ZIP	
EMAIL ADDRESS	Telephone	
SHOOTING CLASSIFACT	ION	
<b>Bolt Rifle Match</b>	John Garand Match	M1A/M 14 Match

ENTRY FEE: \$10 for one match; \$18 for two; \$25 for all three (Personal check, money order)

Mail entries to; Rifle Team, Box T-0665, Stephenville, TX 76402

Please make checks payable to; TSU Rifle Team

#### From CMP 2003 Rule Book

#### 8.11 Springfield/Military Bolt Rifle Match

The Springfield/Military Bolt Rifle Match is a CMP Games event that takes place during the annual National Matches. Any affiliated CMP club or other organization may conduct CMP Springfield/Military Bolt Rifle Matches.

#### 8.11.1 Course of Fire

The course of fire for the National Springfield/Military Bolt Rifle Match is the As -Issued

Military Rifle Match, Course A (Table 6). Springfield/Military Bolt Rifle matches conducted by other match sponsors may be either Course A or Course B (Tables 6 or 7).

#### **8.11.2 Rifles**

All rifles used in Springfield/Military Bolt Rifle Matches must be as -issued U. S. Model 1903 Springfield rifle series, U. S. Model 1917 rifles or U. S. Krag rifles that comply with Rule 6.2.4 or other as-issued military rifles that comply with Rule 6.2.5.

#### 8.11.3 Ammunition

Match sponsors may issue ammunition or permit competitors to use their own ammunition. If the match sponsor issues ammunition, all competitors must use the ammunition issued.

#### 8.11.4 Equipment

Competitors may use spotting scopes for shooting or scoring. Scopes do not need to be turned away from the target during the rapidfire stage. Cloth, canvas or leather shooting jackets may be used. Standard military-issue web or leather slings or slings of this same type are permitted. Shooting gloves or mitts and ground cloths or shooting mats may be used.

#### **8.11.5 Refires**

No alibis or refires for rifle or ammunition malfunctions are allowed during any stage of this match. A rapid fire stage may be refired if there is a range alibi.

#### 8.11.6 Squadding and Coaching

Whenever possible, match sponsors must arrange competitor squadding in Springfield/Military Bolt Rifle Matches so that experienced and new shooters are grouped together on the same firing point. Coaching is permitted and experienced shooters are encouraged to coach or assist new shooters.

#### 9.10 John Garand Match

The National John Garand Match is a CMP Games event that takes place during the annual National Matches. Any CMP affiliated club may conduct sanctioned Garand Matches by following these rules.

#### 9.10.1 Course of Fire

The course of fire for the National John Garand Match is the John Garand Match, Course A (Table 6). John Garand matches conducted by other match sponsors may be either Course A or Course B (Tables 6 or 7).

#### **9.10.2 Rifles**

All rifles used in John Garand Matches must be "as-issued" U. S. military rifles that comply with Rule 7.2.4.

#### 9.10.3 Ammunition

Match sponsors may issue ammunition or permit competitors to use their own ammunition. If the match sponsor issues ammunition, all competitors must use the ammunition issued.

#### 9.10.4 Equipment

Competitors may use spotting scopes for shooting or scoring. Scopes do not need to be turned away from the target during the rapid-fire stage. Cloth, canvas or leather shooting jackets may be used. Standard military-issue web or leather slings or slings of this same type are permitted. Shooting gloves or mitts and ground cloths or shooting mats may be used.

#### **9.10.5 Refires**

No alibis or refires because of rifle or ammunition malfunctions are allowed during any stage of this match. A rapid-fire stage may be refired only if there is a range alibi.

#### 9.10.6 Squadding

Whenever possible, match sponsors must arrange competitor squadding in Garand Matches so that experienced and new shooters are grouped together on the same firing point.

#### 9.10.7 Coaching

Coaching is permitted and experienced shooters are encouraged to coach or assist new shooters.

#### **Equipment needed:**

Spotting scopes\*
Shooting mats or ground cloth\*
Leather slings or web slings\*
Shooting gloves mitts \*\*
Shooting jackets \*\*

(\* required items; \*\* suggested items)